## **CVHA LINE CONTROL SHEET BUZZER GAMES**

Line control sheets MUST be filled out and given to the convenor, or head coach of the opposing team prior to the start of the game.

TEAM:		ARENA:					DATE:				
FORWARD											
	LINE 1				LINE 2				LINE 3		
F1	F2	F3	1	F4	F5	F6		F7	F8	F9	
Example: I	Required rot	ation with	8 forwards	(same rule (	applies with	any combin	nation)				
1st Shift	2nd Shift	3rd Shift	4th Shift	5th Shift	6th Shift	7th Shift	8 Shift				
1,2,3	4,5,6	7,8,1	2,3,4	5,6,7	8,1,2	3,4,5	6,7,8				
DEFENSE:											
LINE 1		LINE 2				LIN	E 3				
D1 D2			D3	D4		D5	D6			GOALIE	
							7	]			
								j			
Example: I	Required rot	ation with	5 defense (s	same rule a	pplies with o	any com <mark>bin</mark>	ation)				
1st Shift	2nd Shift	3rd Shift	4th Shift	5th Shift	6th Shift						
1,2	3,4	5,1	2,3	4,5	1,2						
					4						
		PERIOD 1				PERIOD 2					
	F	F	F	D	D	F	F	F	D	D	
12:00											
10:00											
8:00											
6:00											
4:00											
2:00							.123				
		PERI	OD 3								
	F	F	F	D	D		APPRO	OVED LINE	JP COMBINATIONS		
							Ska	ters	Forward +	Defense	
12:00							16		9F+7D or 10F+6D		
10:00						4	15		9F + 6D		
8:00							14		8F+6D or 9F+5D		
6:00							13		8F + 5D		
4:00							12		7F + 5D		
2:00							11			7F+4D or 6F+5D	
							10			6F + 4D	
								9		or 5F+4D	
								8	5F	+ 3D	

## NOTES:

- 1. Players arriving late must be placed at the end of the rotation. If the game has started, the player misses a turn.
- 2. Teams caught using lines other than the above examples, or shifting unfairly, may forfeit the game and be brought before the CVHA Disciplinary Committee.
- 3. Goalies are not to be pulled in U9 hockey.